



Boomer's Page

NON-RATED PLAYERS MUST PLAY THIS WEEK

All non-rated players, those without a skill level, must play this week or they will be dropped from your roster. Non-rated players are those who have not played an APA match, they show up with 0 under skill level on your score sheet. Double jeopardy teams, your non-rated players must play in both 8-ball and 9-ball to get a skill level in each. If they only play in one or the other, they will be dropped from the roster in which they have not played. Please see page 27 of the official team manual.

It's Not Whether You Win or Lose....

...it's how you play the game. In every race there is a winner and a loser. Does that mean that either player played over their head or that neither player played up to their potential? No. How many races are decided by one ball? How many races are decided by one player perfectly executing a defensive shot giving them the edge and ultimately resulting in a win? From the score sheets we see every week, I can tell you that over half of the races are decided this way. Does that mean that the 6 that lost did not play like a 6 or the 3 that won played well above their skill level? No. It is the nature of the game. Two pros play each other. There is always a winner and a loser. Does that mean that the pro that lost the match is any less a pro? Of course not. You can play extremely well and still lose a race. You can play really bad and still win the race. Sometimes, these types of races can raise or lower a player's skill level. Remember, skill levels are based on the best 10 of the last 20 scores. In most cases the best 10 are winning scores, but that is not always the case. We see it happen all of the time where a player loses a match and will still go up in skill level because they recorded a very good score that was just enough to bump them to the next level. Skill levels factor in many facets of the game. The strength of your opponent, the number of innings, the number of defensive shots, ball count (in 9-ball) and the overall win percentage. These facets do not all carry equal weight and any one or combination of two or more facets can raise or lower a player's skill level based on where they sit within their skill level. Every player record is unique. You cannot compare your record against someone else's and be able to predict or even question why they have not gone up and you have. Or visa versa. There are too many variables to do so. The system is designed that way on purpose to try to prevent players from manipulating the system in order to keep their skill level at a false level. Quit worrying about your skill level and play to the best of your ability each and every week. Your best one week may be the skill level of a 3. Your best the following week may be a 6. The system is based on averages and you will drive yourself crazy trying to figure it out. Concentrate on your game, keep score properly, and stop worrying about your skill level. The system will work .

Some Really Sad News

Joseph "Mikey" Alvarado aka Stomper passed away on February 5. Since joining the league at the age of 22, Spring session of 2009, Mikey has played with the same team for the last two years, "For The Win" out of Gator's in the Midwest Division. He became suddenly ill the week before. When he went to the hospital, it was discovered that he had pancreatic cancer. He passed away a few days later. I believe that some type of memorial event is being planned and we will let you know as soon as the details become available. Our deepest condolences go to his family, friends and teammates. Everyone says that he was a great guy and is devastated at losing him at such a young age.

Corrections to the Chinook Winds Entry Packet
Start date of the 3 person team event should read Friday, April 22
Dates on the cover page should read April 21-24

Why Do Incentive Points Expire?

Several former captains have found out the hard way recently that incentive points expire after they have taken a few sessions off. You may ask why? Here is the answer. The money used for the incentive program comes out of the "Players Trust Account". This money is set aside and budgeted by us for not only the incentive program, but all of the other benefits that you enjoy as members, including the payback fund, tri-cup funds, travel fund for the teams that go to nationals, trophies, patches, Summer Bash, session end parties, 500 club jackets, etc. It is also used to help supplement the "Play Till You Win" qualifiers that the members have really become attached to, Chinook Winds tournaments, entry fees for National Scotch Doubles teams and the National Wheelchair participants. National headquarters monitors and audits this fund that we have set up on a regular basis. The money is for the players and is to be spent on the players. We are also required to deplete that account each and every year. The only way to budget for the potential use of the incentive points is to go with the current captains in a year. We cannot "roll over" money that may or may not ever be used. So, once again, you may take one session off as captain. As long as you come back as captain the following session, your points will be good. If you do not come back as captain, your points will expire approximately 4 weeks after the second session begins. So, use them or lose them.

Leave Your Baggage at the Door!

So you've had a bad day. We all have them from time to time. Your car broke down on the way to work, the boss chewed your butt over something you didn't do, the fast food place screwed up your lunch order. You come home to find that your spouse has taken everything and moved out. You check your phone messages, 4 out of the 5 are from bill collectors. The other was from your Mother, putting a guilt trip on you for not calling more often. On top of everything else, you have a splitting headache, there is no place to sit, the bar is out of your favorite beverage, the music is blaring and you are playing the worse pool you ever had. Guess what? No one cares! They came to play pool and have a good time. No one needs to listen to your whining, crying, banging or throwing your stick around, slamming the balls on the table and certainly no one needs to have you take out your bad day on them. They didn't cause your problems and shouldn't have to pay the price. Check your baggage at the door. Go out, play as best you can and show everyone around you the kind of respect that you would like to receive.

MARK THOSE DEFENSIVE SHOTS

APA's definition of a defensive shot is there is no intent to pocket a ball. Examples:

1. You are hooked and you have to kick at your object ball to try and get a good hit.
2. There are a cluster of balls on the table and you shoot just hard enough to drive something to the rail.
3. Hitting your ball just hard enough to make a legal hit and hopefully leave your opponent tough.
4. Missing shots on purpose or moving your balls around the table trying to get position for future shots.

If everyone marked defensive shots properly, there would be no sandbagging and everyone would be properly rated.

Warning: All teams advancing to the Spring session tri-cups and regionals will be highly scrutinized. Anyone not keeping score properly, will have players arbitrarily raised in skill level. Keep the game honest and fair. Mark those defensive shots!

\$\$\$ NEXT TO A PLAYER'S NAME

\$\$\$ next to a player's name means that player owes us money. It could be from a returned check or money owed from a previous session. That money needs to be paid or that person will not be allowed to play in play-offs, tri-cups or regionals and may not be allowed to return next session. Encourage your players to call the office to make arrangements to get this taken care of. Players that are already making payments do not need to call the office.

FACTS ABOUT 8-BALL OPEN SCOTCH DOUBLES

Regionals will be held June 4-Location to be determined

National tournament will be held August 18-20, 2011 at the Riviera Hotel and Casino in Las Vegas

Each team will consist of any combination of male and/or female players

Combined skill level cap of 10

Each player must have an 8-ball skill level based on a minimum of 20 8-ball scores by the finals June 4

Each player must be on an active 8-ball team in the Summer session

Maximum field at nationals is 384 teams

100% payback of entry fees to the top 25% of the field

Modified single elimination

The game is 8-ball, with players alternating shots.

One coach per team, per game will be allowed.

We have reserved 1 slot for our area for this tournament. The goal is to raise enough money through qualifying rounds to pay the \$100 entry fee, round trip airfare and lodging at the Riviera for the team traveling to Las Vegas for the finals. Entry fee for the qualifying rounds will be \$20 person or 31 incentive points per person, for a total of \$40 or 62 incentive points per team. 100% of the entry fees from the qualifying rounds will go into the travel assistance fund for the finalists. National rules will be used for all qualifying rounds and the regional tournament. One team out of 4 will qualify for the regional tournament. Please pre-register with the league office 503-243-6725 by 5 pm the Friday before the qualifier you wish to participate in.

8-BALL OPEN DOUBLES QUALIFIERS

**All of the qualifiers listed below will be held at the Wichita, 6106 King Rd, Milwaukie
Start time is 10 am**

Saturdays

March 12, March 19, March 26,

April 2, April 16, April 30

May 7 and May 28

Call by 5 pm on the Friday before the qualifier to pre-register 503-243-6725



Games must win chart

Combined Skill Level	6	7	8	9	10
6	2/2	2/3	2/3	2/4	2/4
7	3/2	3/3	3/3	3/4	3/4
8	3/2	3/3	3/3	3/4	3/4
9	4/2	4/3	4/3	4/4	4/4
10	4/2	4/3	4/3	4/4	4/4

FACTS ABOUT 9-BALL OPEN SCOTCH DOUBLES

Regionals will be held June 4-Location to be determined

National tournament will be held August 24-26, 2011 at the Riviera Hotel and Casino in Las Vegas

Each team will consist of any combination of male and/or female players

Combined skill level cap of 10

Each player must have an 9-ball skill level based on a minimum of 20 9-ball scores by the finals June 4

Each player must be on an active 9-ball team in the Summer session

Maximum field for the national tournament is 192 teams

100% payback of entry fees to the top 25% of the field

Modified single elimination

The game is 9-ball, with players alternating shots.

One coach per team, per game will be allowed.

We have reserved 1 slot for our area for this tournament. The goal is to raise enough money through qualifying rounds to pay the \$100 entry fee, round trip airfare and lodging at the Riviera for the team traveling to Las Vegas for the finals. Entry fee for the qualifying rounds will be \$20 person or 31 incentive points per person, for a total of \$40 or 62 incentive points per team. 100% of the entry fees from the qualifying rounds will go into the travel assistance fund for the finalists. National rules will be used for all qualifying rounds and the regional tournament. One team out of 4 will qualify for the regional tournament. Please pre-register with the league office 503-243-6725 by 5 pm on the Friday before the qualifier you wish to participate in.

9-BALL DOUBLES QUALIFIERS

All of the qualifiers listed below will be held at the Wichita, 6106 King Rd, Milwaukie

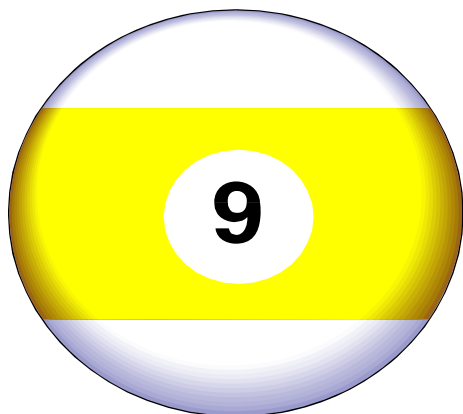
Start time is 1 pm

Saturdays

March 12, March 19, March 26,

April 2, April 16, April 30, May 7 and May 28

Call the league office at 503-243-6725 by Friday 5 pm to pre-register



**Great chance for you
lower skilled players!**

Points Must Win Chart

Combined skill levels	Balls/points must win
5 or less	14
6	19
7	25
8	31
9	38
10	46